# Andrew Chow

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## **EDUCATION**

## **University of Guelph**

Guelph, ON

Bachelor of Computing, Software Engineering (Co-op) GPA: 4.0/4.0

Sept 2020 - May 2025

#### TECHNICAL SKILLS

Languages: Elixir, Python, JavaScript, Java, C, HTML, CSS, SQL

Frameworks/Libraries: GraphQL, React, NextJS, NodeJS, Phoenix LiveView, Tailwind, gRPC, Oban, Kafka

Development Tools: Docker, DataDog, Kubernetes, Splunk, Figma, Git, CharlesProxy

## EXPERIENCE

theScore Jan 2024 - Aug 2024

Software Developer Intern

Toronto, ON

- Developed an API in **Elixir** and **GraphQL** to enable patrons to register with a user's referral code, leading to a **50**% referral completion rate, boosting overall user engagement and reducing customer acquisition costs significantly
- Created a cron job using **Oban** that queries **1000**+ records from the Score's internal data platform, publishing records to the **Kafka**, allowing in-eligible users to be participate in the referral program
- Implemented a service that generates personalized referral codes for over **5 million users** across the Score Bet and ESPN Bet platforms, asynchronously scheduling workers to process user registration and login events

theScore May 2023 - Aug 2023

Software Developer Intern

Toronto, ON

- Optimized Promotion gRPC APIs by updating endpoints, reducing payload size and network overhead, resolving timeouts and improving accessibility for customer service agents in theScoreBet's Account Management service
- Built UI components in **Phoenix LiveView** for theScore's CMS tool, empowering the marketing team to grant bulk Promotional Credits to patrons, significantly reducing manual processes and accelerating campaign execution
- Utilized **Kafka** producers to broadcast promotional credit expiration messages throughout the cluster, enhancing system efficiency and ensuring accurate client-side processing of awards for users

University of Guelph

Jan 2023 - Present

**Teaching Assistant** 

Guelph, ON

- Educated **1000**+ students in computer science concepts, including UI design, databases, software development, networking, and hardware, fostering a dynamic learning environment
- Led the design and delivery of labs for 100+ students, teaching complex topics and guiding students through
  practical applications to strengthen their understanding of course material
- Mentored students through one-on-one sessions, providing personalized guidance to enhance their academic skills

theScore May 2022 - Dec 2022

**QA** Analyst Intern

Toronto, ON

- Designed a Promotions Tracker prototype for theScoreBet, leveraging market insights and user research to increase user retention rates across the platform
- Contributed to the development of single-leg grading, allowing the marketing team to create more personalized and dynamic promotions, which led to an increase in **conversion rates** for users
- Managed the Promotion's test suite, increasing test coverage by **70**% with targeted test cases, facilitating the successful release of user-facing features like **Parlay+** and **Opt-in**, while improving overall software quality

#### **PROJECTS**

## BetGenius | Python, Tensorflow, Figma

• Achieved **first place** in the Score's Hackathon by developing a machine learning model in **Python** and **Tensorflow**, leveraging collaborative based filtering techniques to analyze a user's betting history and accurately predict bets

## HouseScraper | Python, Amazon EC2, Streamlit, Twilio, SQlite3

• Implemented an application, hosted on an **EC2** instance that scrapes listings off Cannon hourly, notifying students via SMS with the latest house rentals within the area

#### Interactive Textbook | Next.js, React, Tailwind CSS, Docker

• Built an interactive **C** programming textbook featuring hands-on coding exercises covering topics such as memory allocation, data structures and algorithms, for over **600+** computer science students.